

**Five
Rivers®**

Field Gate
School
Behaviour
Support
Appendix

'Five Rivers is committed to safeguarding and promoting the welfare of children and young people and expects all staff and volunteers to share this commitment'

Policy Owner	Headteacher
Authoriser	Head of Education
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Appendix 1

What award systems do we have in place at FGS?

Cool Coins are offered on a caught being good basis.

Cool coins are awarded on merit and whether or not a pupil has gone above and beyond to achieve the Learning objective of the lesson, this may be different for individuals. Pupils can earn a cool coin in each session other praise incentives can be given continuously such as stamps, stickers raffle tickets but cool coins should be given as a top reward.

The cool coins system at FGS has been created to challenge all the pupils academically and provide an incentive to succeed.

As well as caught being good, each pupil has personalised targets which will support them to make the right choices. For example:

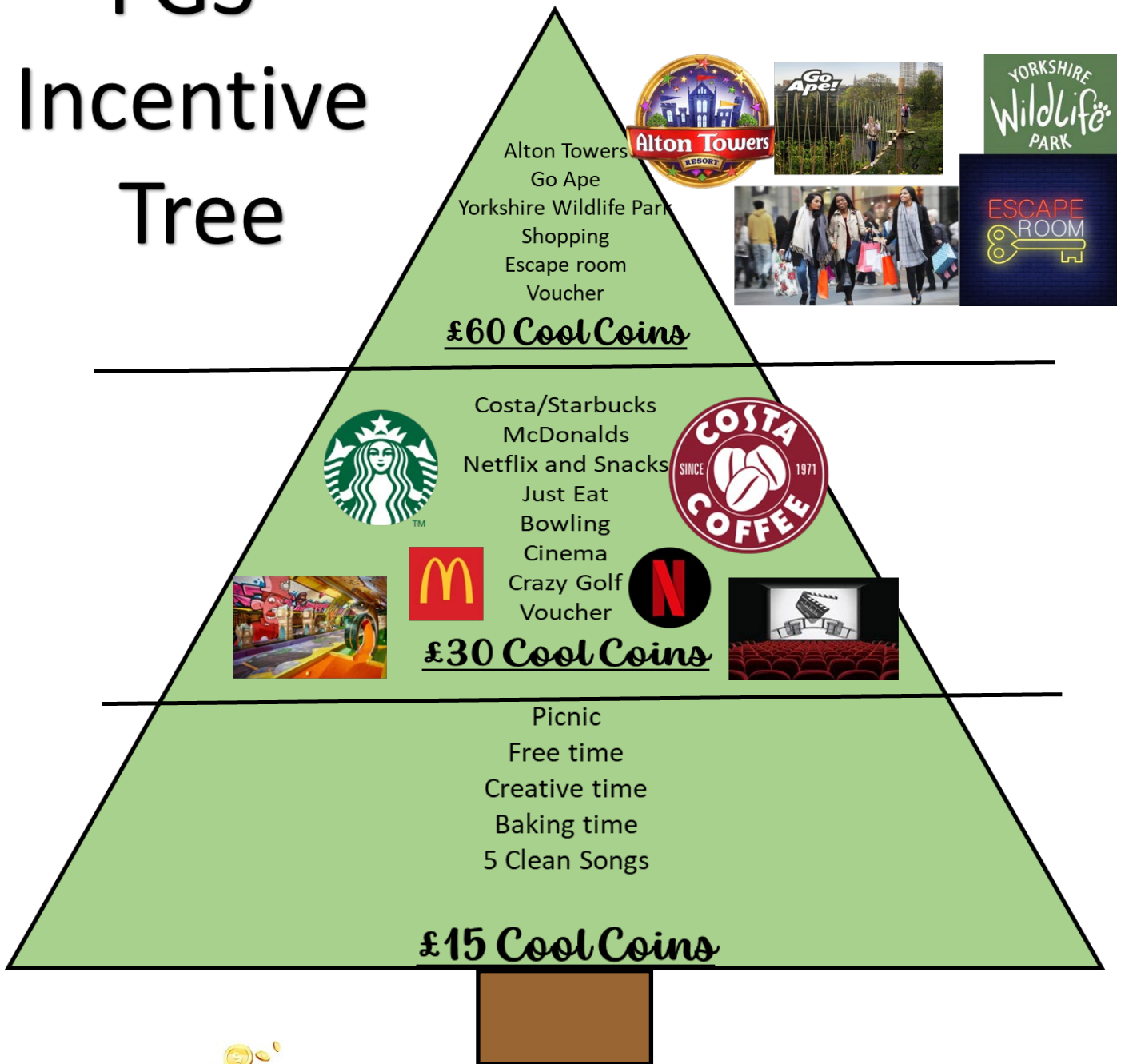


1. To ask and accept help when frustrated
2. Speak to everybody appropriately
3. To not use negative affirmations
4. To follow all instructions given by staff

These targets will be made each half term during key worker sessions and will be displayed in the BASE classroom teaching staff can remind students about them during the school day.

The cool coins are placed in the individual's piggy bank, the pupils will have a chance to count their coins each week to see what they are on track for. Each half term a rewards day is put on the timetable so students can spend their coins. See the Incentive tree below

FGS Incentive Tree



Each student has a piggy bank that they can personalise to identify it as theirs. There will be ample opportunity for students to seek rewards within the lesson . One reward being an FGS cool coin.



At the end of every half term these coins will be counted a rewards day will take place to enable the students to spend their coins.