



# FIVE RIVERS CHILD CARE LTD

## Behaviour Policy Appendix Endeavour School

*'Five Rivers is committed to safeguarding and promoting the welfare of children and young people and expects all staff and volunteers to share this commitment'*

Policy Owner	Headteacher
Authoriser	Head Of Education
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## 1.1 Policy Statement

This details the school specific processes for behaviour at Endeavour. This includes rewards and our response to behaviour.

## 1.2 Terms and Definitions

The below table sets out a number of terms and definitions used within this document:

Term	Definition
Nil.	

## 1.3 Data Protection

- Five Rivers supports the objectives of the General Data Protection Regulation (GDPR) & Data Protection Act 2018 and other legislation relating to Data Processing, including the Human Rights Act 1998, Regulation of Investigatory Powers Act 2000 and the Freedom of Information Act 2000. Five Rivers Child Care has a statutory obligation to process personal data in accordance with the provisions of the GDPR & Data Protection Act, 2018<sup>1</sup>.
- Every member of Five Rivers Child Care has an obligation to ensure that the information they process (use) is collected, maintained and disclosed in accordance with the principles of the GDPR & Data Protection Act, 2018 and the Five Rivers Data Protection Policy.

## 1.4 Disclosure of Information

- Any use or disclosure of information held within Five Rivers Child Care, without there being a legitimate purpose or legal basis, will comply with the requirements of the GDPR & Data Protection Act, 2018.

## 2.1 Reward Point System

Each pupil has 3 personalised targets which will be scored during each lesson. Pupils have an early morning session plus 6 lessons a day. They can get up to 2 points in the early morning session, and in each lesson, they earn a point for meeting each target, allowing them to earn up to a maximum of 20 points each day. Pupils are also given 5p for each point earned, allowing them to earn up to £1 per day which pupils can save to spend on additional rewards.

Points are collated from Friday to Thursday, so over the week, pupils can earn a maximum of 100 points. Total points are then revealed every Friday morning during assembly and students find out whether they earned a golden (80 or more points), silver (60 to 79 points), or bronze (below 60 points) ticket. In addition to earning points, pupils are also given the opportunity to earn raffle tickets for displaying positive behaviours during assembly, break, or lunch time. The raffle is then drawn every Friday during assembly and the winning pupil is allowed to choose a prize from different items on offer.

See below for a detailed breakdown of the reward points and a blank weekly target sheet.

# Endeavour House School

## Reward Points

Over 80 Points = Golden ticket

Open choice on what you would like to do such as a trip out of school or you may wish to stay in school...The choice is yours.

Over 60, Under 80 Points = Silver ticket

You have earned reward time, but you have to remain in school. This will allow you to have free time but only in the classroom.

Under 60 Points = bronze ticket

You will have to complete one piece of catch-up work to earn some reward time. Once you have earned your reward time it will be classroom based.



# Weekly Target Sheet

Name:

Date:

Total weekly points:

Behaviour Targets				
T1.				1
T2.				1
T3.				1
Raffle (Assembly, Break and Lunch times) – tally for each ticket earned	Assembly	Break	Lunch	

	Friday	Monday	Tuesday	Wednesday	Thursday
09:00 – 09:15 Early Morning Work					
09:15 – 09:30	Assembly				
09:30 – 09:55 Lesson 1					
09:55 – 10:10	Check In				
10:10 – 10:25	Break Time				
10:25 – 11:05 Lesson 2					
11:05 – 11:45 Lesson 3					
11:45 – 12:25 Lesson 4					
12:25 – 13:05	Lunch Time				
13:05 – 13:25					
13:25 – 14:05 Lesson 5					
14:05 – 14:45 Lesson 6					
Total Points					

- Early morning work – up to 2 points per session
- Lessons – up to 3 points per session (1 point for achieving each target)
- Pupils can earn a maximum of 20 points per day

